# WARHAMER 40,000

## **SPACE MARINE**

Devoted and loyal, the Calaphrax campaign offers Baltus the chance to advance into the inner circle of his Chapter. If, that is, he survives the death-trap warrens of an inverted hive city filled with monstrous mutants!

Somber, serious and dedicated. Altheous is trying to persuade the nobles of Tintaroth to aid the Dark Angels in their quest to pacify the Calaphrax Cluster.

### INQUISITOR

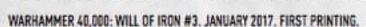
Astor Sabbathiel's current goal is to uncover whether the Dark Angels are secretly riddled with heresy. Three Acolytes and a Jokaero Weaponsmith assist her in her quest to root out Chaos wherever it may be found.







The Calaphrax Cluster: cut off from the universe by a warp storm for ten thousand years, now suddenly accessible again. Sent by Lord Azrael to cleanse the region, Baltus and his fellow Dark Angels Space Marines made planetfall on Exyrion, where they tracked a mysterious signal to a cavernous hive – one infested by twisted warpspawn! On a diplomatic mission to Tintaroth, Altheous is trying to persuade its isolationist nobles to enter the war. Watching from orbit, the Iron Warriors, Space Marines consumed by Chaos, sent an asteroid slamming into Exyrion, cracking the underhive open! As the ground battle commences and the Iron Warriors chase down their prize, Baltus and his squad head deeper into the dark of Exyrion. And above them, Inquisitor Sabbathiel has discovered the remains of an ancient squad of Dark Angels...



Published by Titan Comics, a division of Titan Publishing Group, Ltd. 144 Southwark Street, London SE1 OUP. @ Copyright Games Workshop Limited 2016. GW, Games Workshop, Citadel, White Dwarf, Space Marine, 40K, Warhammer, Warhammer 40,000, the 'Aquita' Double-headed Eagle logo, Warhammer Age of Sigmar, Battletome, Stormcast Eternals, and all associated logos, illustrations, images, names, creatures, races, vehicles, locations, weapons, characters, and the distinctive likenesses thereof, are either ③ or ™, and/or ⑥ Games Workshop Limited, variably registered around the world. All Rights Reserved. With the exception of artwork used for review purposes, no portion of this book may be reproduced or transmitted in any form or by any means, without the express permission of the publisher Titan Comics or Games Workshop. Printed in UK. TC2051. Titan Comics does not read or accept unsolicited WARHAMMER 40,000 submissions of ideas, stories or artwork.









When you've finished reading the issue, email your thoughts and comments to rhammer40K@titanemail.com



NEVER MISS AN ISSUE! FIND OUT MORE BY VISITING: WWW.TITAN-COMICS.COM

















