

The book cover features a detailed illustration of a forest. In the foreground, a boy with a red pointed hat and a girl with a large jar on her head stand next to a small frog. In the background, a man in a top hat is visible through the trees. A blue bird is perched on a branch to the right. The title 'ART OF OVER THE GARDEN WALL.' is written in a stylized, golden font at the top.

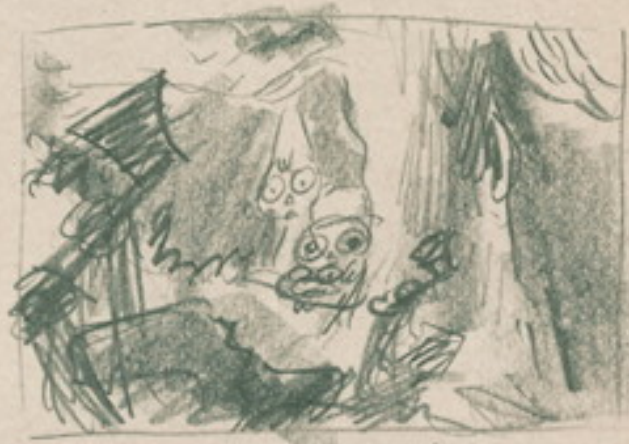
ART OF **OVER** THE
GARDEN WALL.™

WITH INTRODUCTION AND COMMENTARY BY
SEAN EDGAR AND
PATRICK MCHALE

~~Wake up~~

Wake up. Wirt staring up at the tree branches. hears ~~the~~ sound, turns to see Greg eating grass & bark with R. Bliss. Wirt says he'll look for some real food for them. ~~thinks~~ ^{thinks} ~~about~~ ^{about} it.

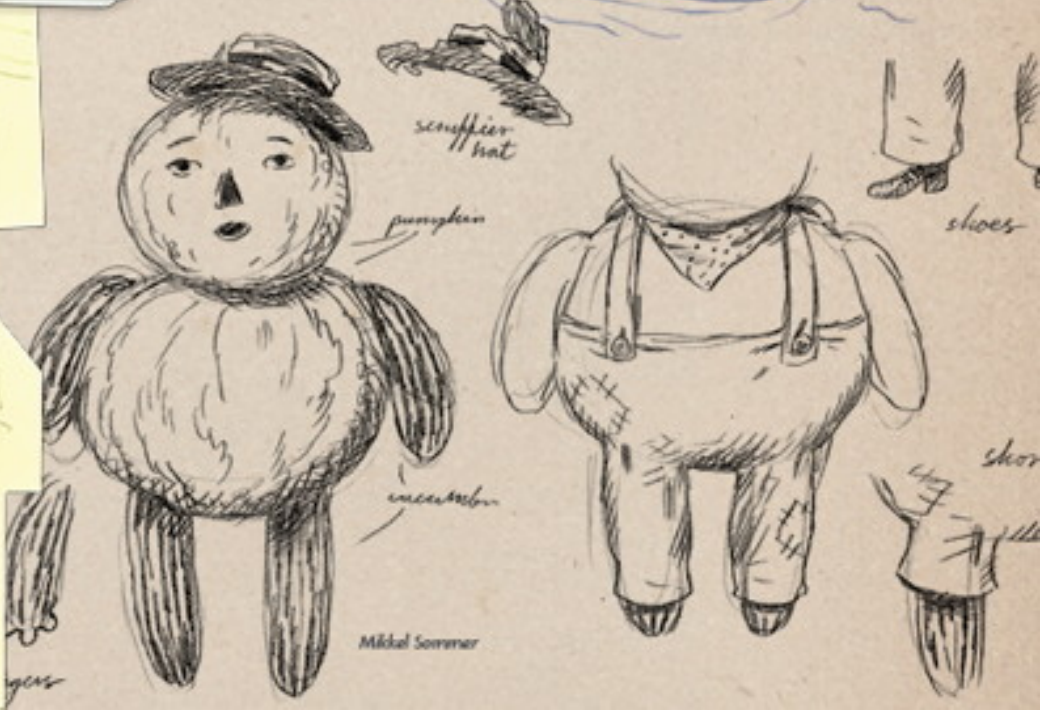
woodsman appears? ~~thinks~~ ^{thinks} ~~about~~ ^{about} it. Woodsman ~~leads~~ ^{leads} heroes to plans on bringing them someplace, but since they're hungry he shows them to a path that leads to a garden. woodsman is gone. Wirt & Greg ~~collect~~ ^{collect} food in the garden (Greg first) until →



Don Quixote p.14

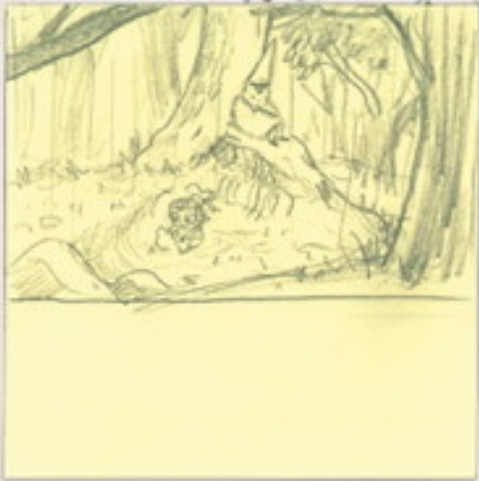
PM: This sketch was inspired by a Gustave Doré illustration in Don Quixote. It probably doesn't actually resemble the original illustration very much; I was just trying to find some ideas for layouts.

PM: The sketch to the right was probably inspired by that part of Hansel and Gretel where they ride a swan. I jotted down a lot of these kinds of notes and sketches and then I forgot why I'd drawn or written them, so eventually they evolved into something else. Maybe this evolved into Wirt and Greg riding a goose in the pilot. I don't know. Nobody knows the truth, and nobody ever will.





(W) It's just a little further.



(RAIN)
(Greg laughing off-screen)

FM: This was one of my first attempts at starting to storyboard the pilot. Greg is still wearing a mailor outfit, so this was before I went through that design process. Greg is playing with mud while Wirt is cold and miserable, showing how they would react differently to rain. But eventually I realized that my first storyboard on Flapjack ("Cassie Island") contained a scene with Flapjack playing in the mud, so to avoid similarities I scrapped these boards and changed Greg's outfit.





FM: Each time characters move to a new location, you have to make sure their stock colors look correct on the background. Sometimes you adjust the background, and other times you adjust the characters to match the lighting and mood of a new scene. We did a lot of special character-color models in the pilot because there were a lot of lighting changes. For this scene in the wheat field, Sue threw all of these characters onto the background and then adjusted them until they felt right. The hope is that viewers don't even notice the subtle color changes; they just feel the mood shifting.



John
COBB



CAB CALHOUN



FM: The pencil drawings above are the cute vegetable folks that Mikkel sent us after we asked him to simplify his first designs. I love these cuties, but they didn't quite work for what we wanted. The sticky notes to the left and right are very early sketches I did before I came up with John Crops. At one point I was planning for the story to revolve around Wirt and Greg helping a lady rid her home of three very troublesome vegetable people who were causing mischief in her garden.



