

## SHADOWS OF THE VAMPIRE <br> Part Eour



The heroes of Baldur's Gate have been pulled into the Realm of Terror known as Ravenloft. The key to their salvation may be close at hand, a magical locket in their possession, but undead forces are hunting for it and danger looms around every darkened corner of this cursed land where the sun does not rise...

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FROM TIME TO TIME THE EERIE MISTS BRING STRANGERS BOASTING THAT THEY WILL DESTROY COUNT STRAHD AND FREE THE PEOPLE FROM THEIR STRIFE, BLT NONE HAVE SUCCEEDED. THE LOCALS NOW KNOW BETTER THAN TO ALLOW THEMSELVES TO BE FOOLED BY WELL-MEANING, BUT LLTIMATELY POINTLESS, ATTEMPTS AT HEROISM.


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