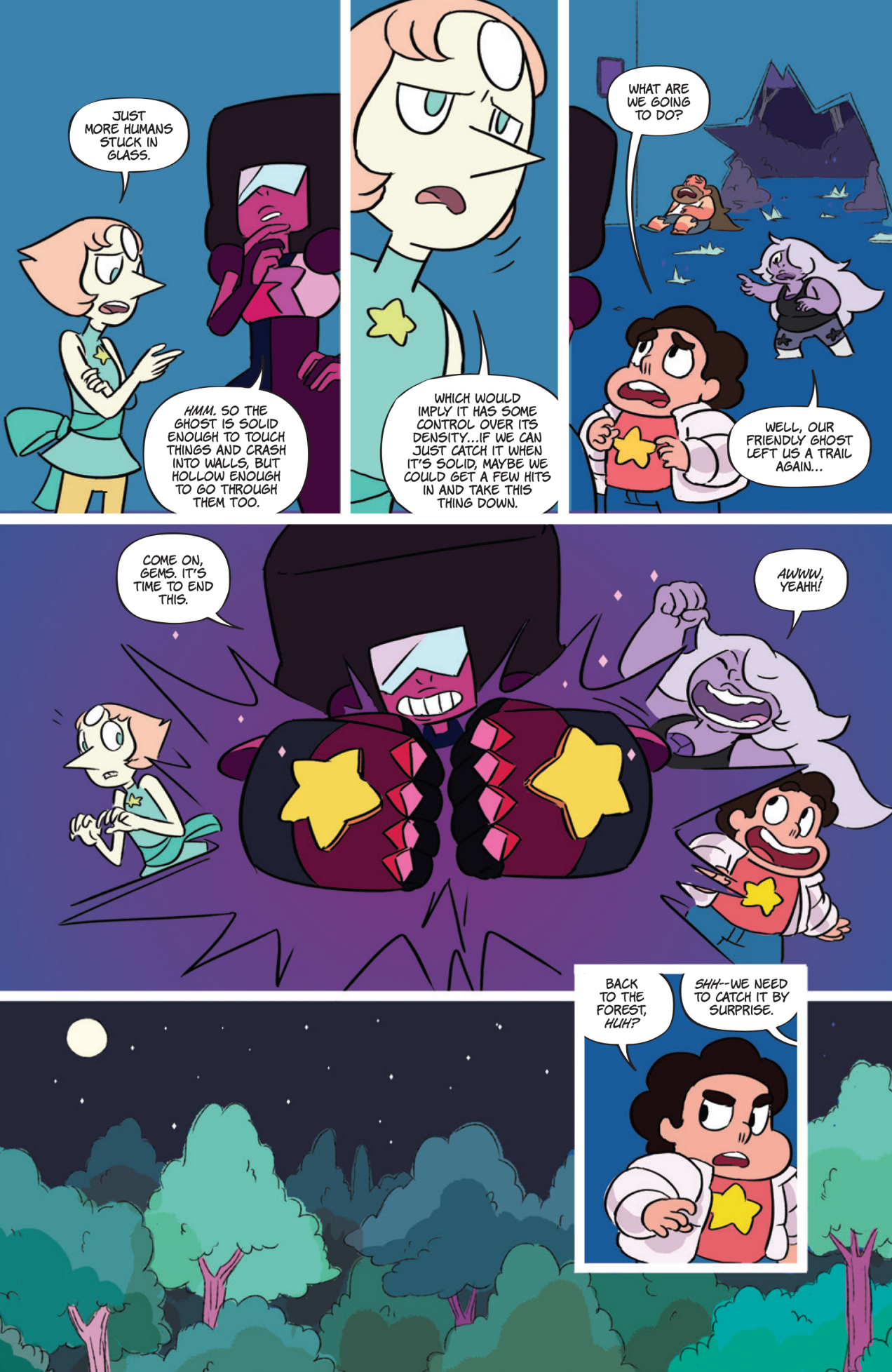
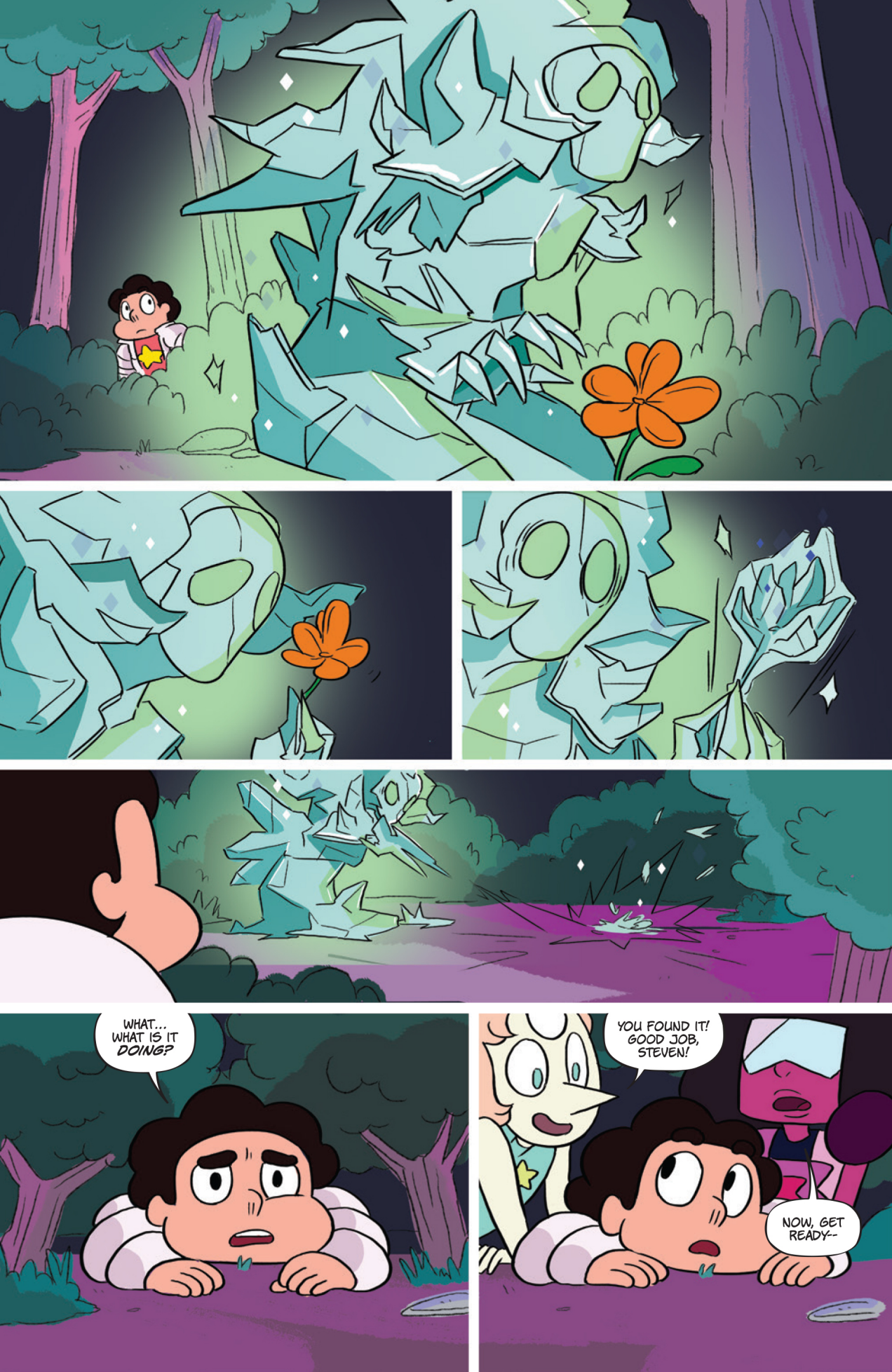
AW, JEEZ, WOULD YOU LOOK AT THIS WALL? NO WAY INSURANCE IS GONNA COVER THIS!
COME ON, IT'S NOT THAT BAD! I'M SURE THE GEMS WILL HELP YOU FIX IT.
STEVEN! WE HEARD YOU YELLING!
ARE YOU OKAY, DUDE?
CRASH

W-WE'RE FINE, GUYS.
MY...MY WALL...
OH, WHOOPS. SORRY, GREG.
WE'LL HELP YOU FIX IT LATER.
ALL THIS GLASS! WAS THE GHOST HERE? DID IT TOUCH YOU? ARE YOU HURT?
I'M OKAY! IT WAS HERE, BUT MY BUBBLE PUSHED IT BACK SOMEHOW!
...MY WALL...
WHAT? EVEN THOUGH YOUR SHIELD DIDN'T WORK?
YEAH, I THINK I JUST CAUGHT IT OFF GUARD, BUT THEN IT PHASED THROUGH THE WALL AND GOT AWAY... DID YOU GUYS FIND ANYTHING?


JUST MORE HUMANS STUCK IN GLASS.
HMM. SO THE GHOST IS SOLID ENOUGH TO TOUCH THINGS AND CRASH INTO WALLS, BUT HOLLOW ENOUGH TO GO THROUGH THEM TOO.
WHICH WOULD IMPLY IT HAS SOME CONTROL OVER ITS DENSITY...IF WE CAN JUST CATCH IT WHEN IT'S SOLID, MAYBE WE COULD GET A FEW HITS IN AND TAKE THIS THING DOWN.
WHAT ARE WE GOING TO DO?
WELL, OUR FRIENDLY GHOST LEFT US A TRAIL AGAIN...
COME ON, GEMS. IT'S TIME TO END THIS.
AWWW, YEAHH!
BACK TO THE FOREST, HUH?
SHH--WE NEED TO CATCH IT BY SURPRISE.

I'M GONNA GET ME AN AERIAL VIEW!
SSSHH! FINE, JUST DO IT QUIETLY!
flap flap
EEAASSYYY NOWW...
YEAH! STEALTH MODE!
HUH?
GUYS! GUYS, THERE IT IS!


WHAT... WHAT IS IT *DOING?*
YOU FOUND IT! GOOD JOB, STEVEN!
NOW, GET READY--