

THE ART OF METAL GEAR SOLID -IV-



Studio Works
Gallery Works



FINGERPRINT



RCY
MAG
0000000004
000185

Roy Campbell

Real Name: Roy Campbell

Sex: male

Age: 60s

Nation of Origin: USA

Height: 185 cm

A former commander of FOXHOUND, Campbell has been called back to duty from retirement because of his connection to Solid Snake, the only soldier who can neutralize the terrorist attack. Before he joined the former FOXHOUND, he served in the US Marine Corps, Green Berets, and Delta Force. In FOXHOUND, he was assigned to XO (executive officer) of the unit because of his strong strategic planning capabilities, backed up by his experience. After the death of Big Boss, he discarded the code name system in the unit and formed the new FOXHOUND, making full use of various high-tech equipment including reconnaissance satellites. Even to this day, as a civilian, he shows up in military uniform wearing a beret.



FINGERPRINT



NAH
JPN
0000000000
000165

Naomi Hunter

Real Name: Naomi Hunter

Sex: female

Age: 20s

Nation of Origin: USA

Height: 165 cm

The medical chief of FOXHOUND, specifically in charge of gene therapy and gene strengthening. Her colleagues affectionately call her "Doctor Naomi."



FINGERPRINT



MLM
F19
0000000006
000160

Mei Ling

Real Name: Mei Ling

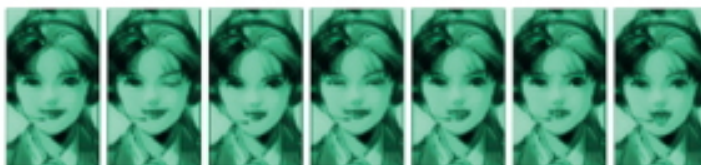
Sex: female

Age: teens

Nation of Origin: USA

Height: 160 cm

Mei is in charge of communication data processing in this operation. She is a Chinese national born in the US and is currently attending MIT. She specializes in image and data processing operations for spy satellites. She is also accredited for making the new communication equipment and radar utilized by Snake in this mission.

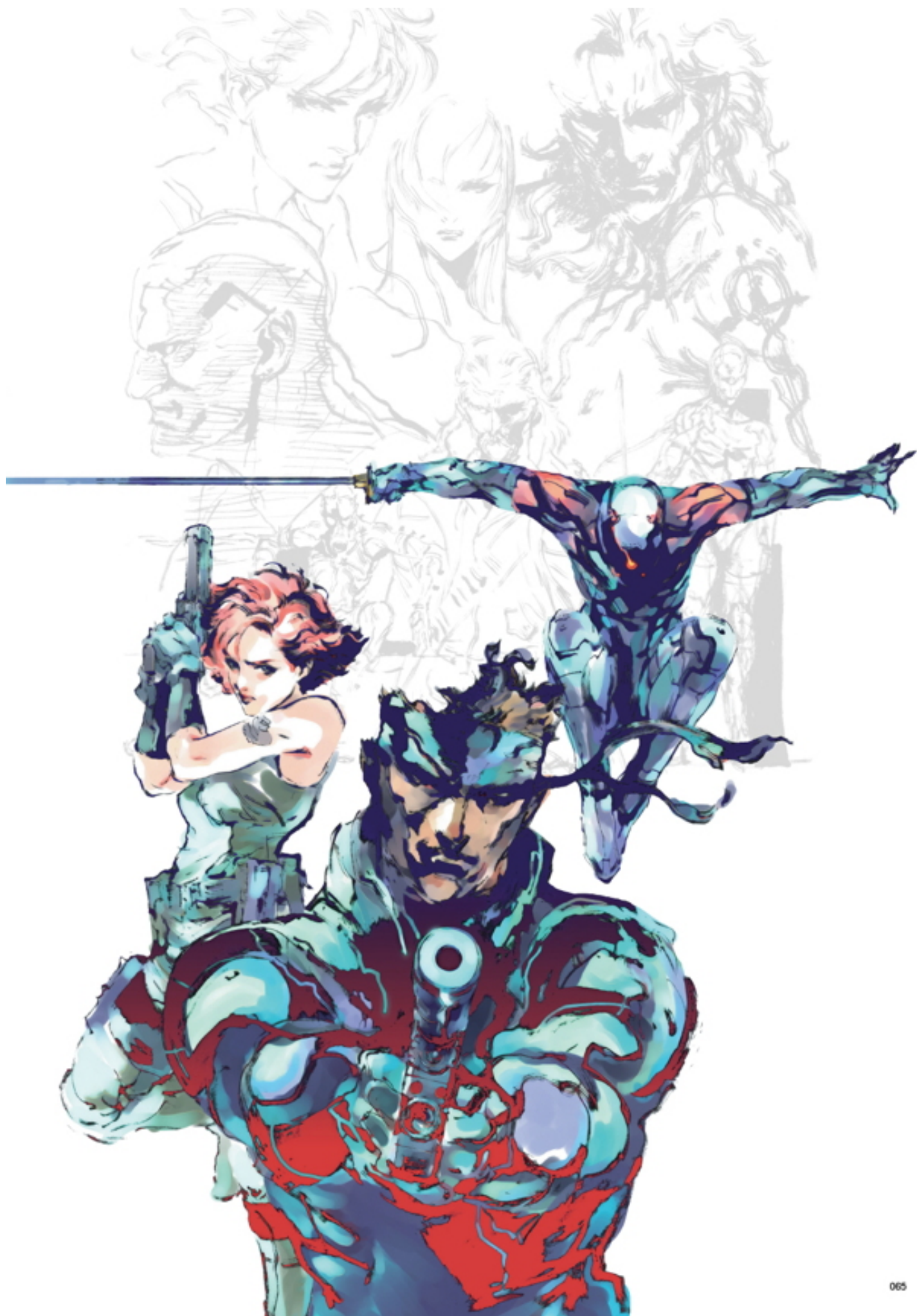




Height: 181 cm







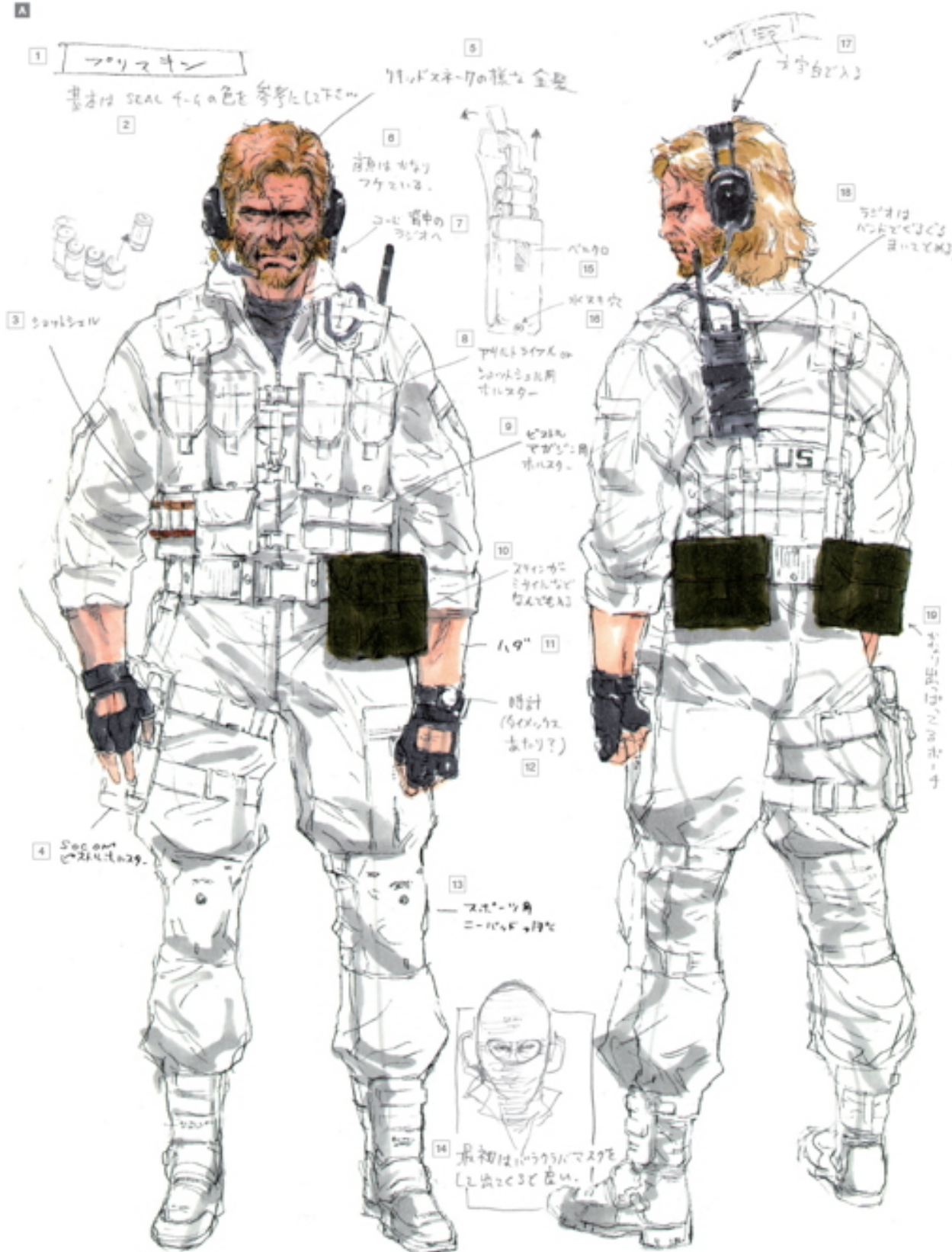


Solid Snake

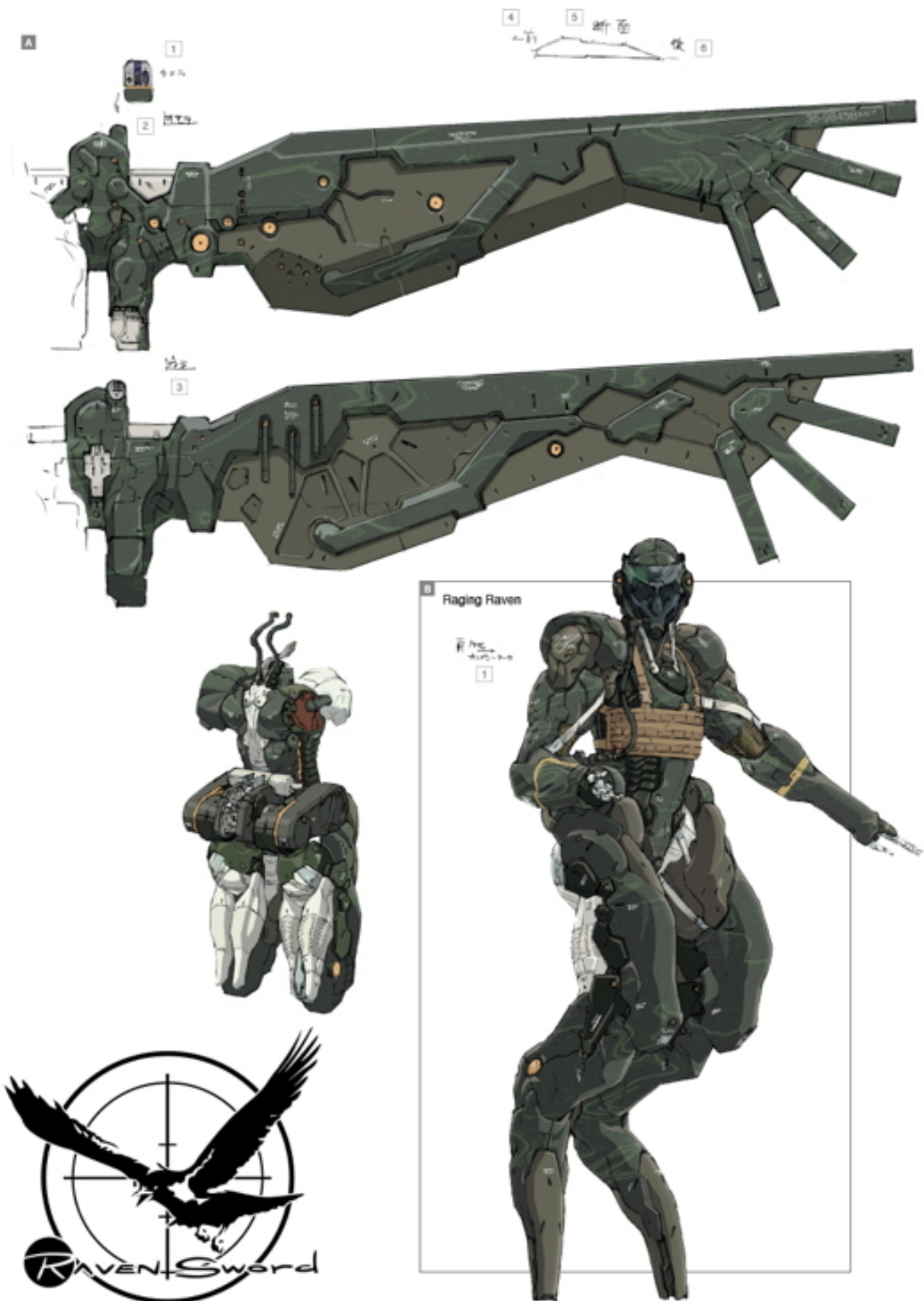


Iroquois Pliskin

A

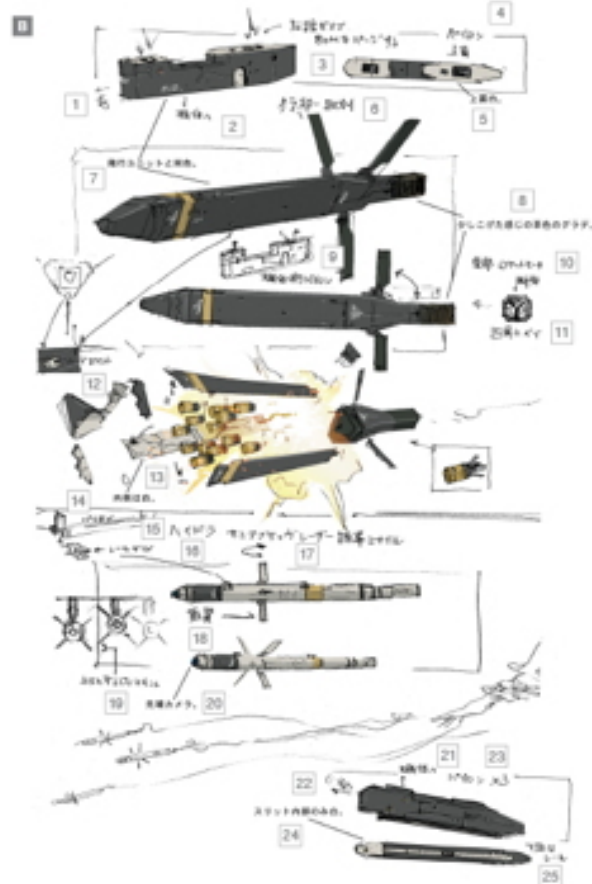
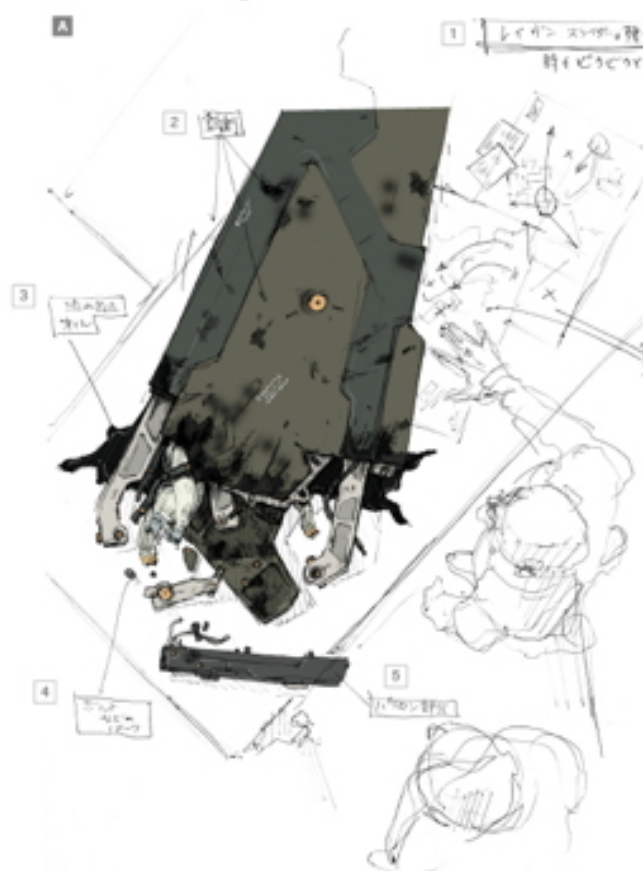
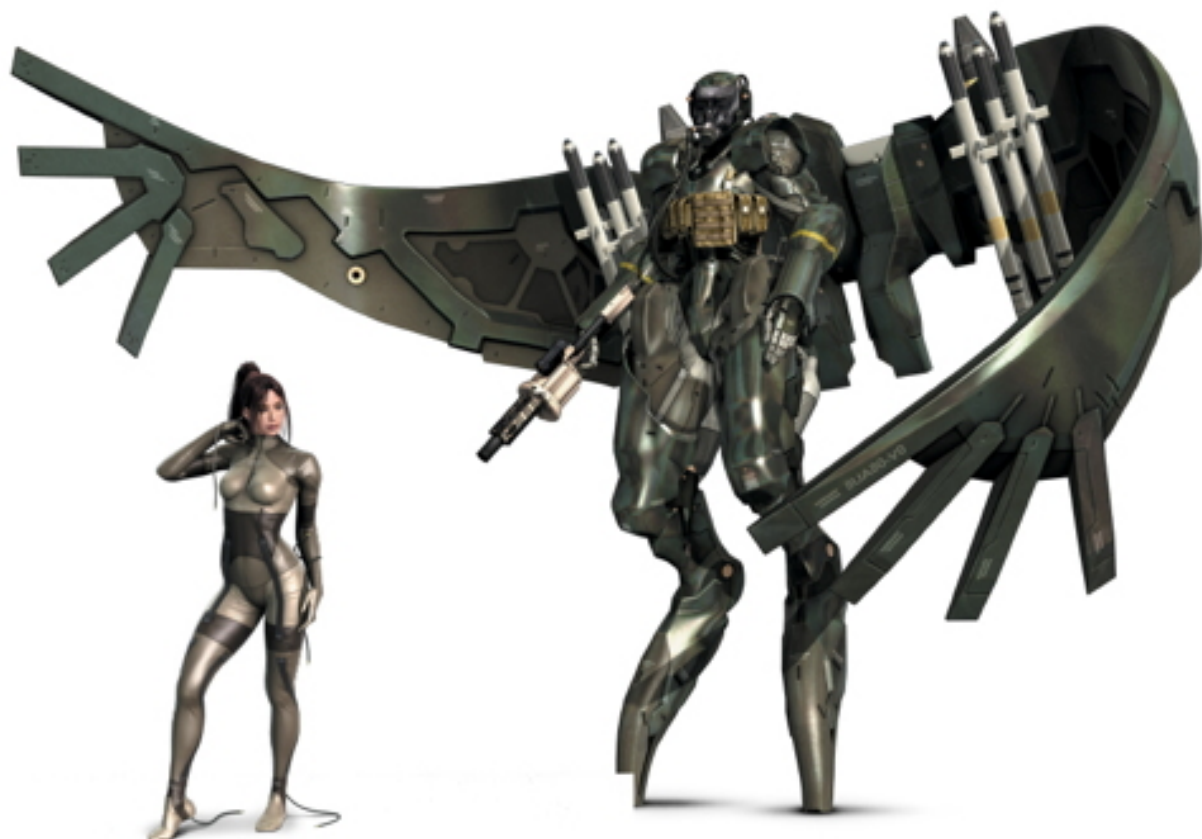


- | | | | |
|---|---|---|--|
| 1. Platoon | 7. Cord connects to radio on back. | 11. Bare | 17. White lettering |
| 2. Please refer to SEAL team colors for basics. | 8. Holster for assault rifle or shotgun shells. | 12. Watch (maybe Timex?) | 18. Radio to be held in place with a belt wrapped around it. |
| 3. Shotgun shells | 9. Holster for pistol magazines | 13. Sport-style kneepads | 19. These pouches stick out quite far. |
| 4. SOCOM pistol holder | 10. To keep stinger missiles or anything else. | 14. Best if he comes out wearing a balaclava mask at first! | |
| 5. Blond hair like Liquid Snake | | 15. Velcro | |
| 6. Quite aged face | | 16. Drainage hole | |



1. Camera
2. Top side
3. Underside
4. Front
5. Cross section
6. Back

1. Shoulder, PMC
company mark



1. Raven Slider drone remains—occasionally twitching.
2. Gunshot damage
3. Leaking oil
4. Bolts and other small parts
5. Pylon part

6. Front
7. To airframe
8. Purging the BOM with compressed gas
9. Pylon—top view
10. Surface: white
11. BOM cluster
12. Same color as aviation unit

13. Slightly burnt appearance, brown color gradation.
14. Pylon connecting to the airframe.
15. Rear rocket motor, cross section
16. Square with out corners
17. Solid point

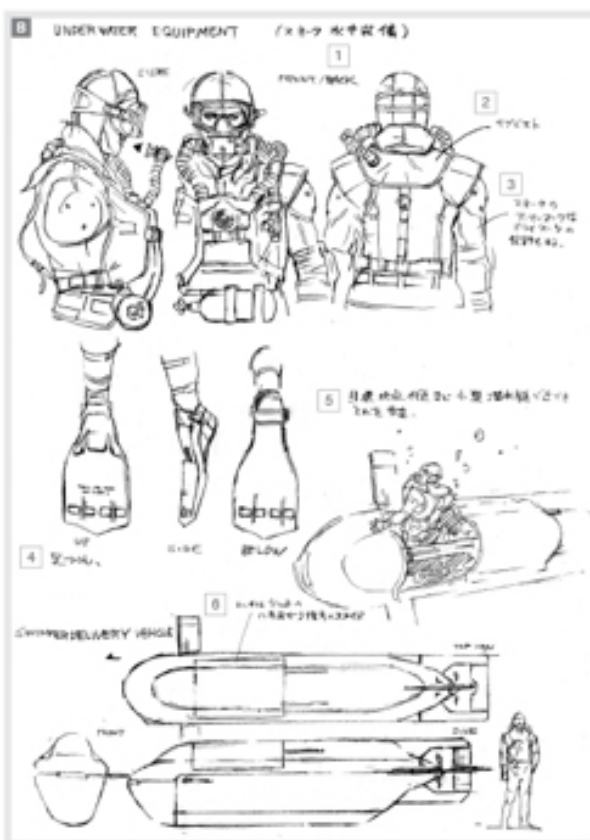
18. Interior surface: white
19. Pylon
20. Rail guide
21. Hydra
22. Semiactive laser-guided missile.
23. Flight control surfaces
24. Mount at higher and

- lower heights.
25. Apex camera
26. To airframe
27. Front
28. Pylons x3
29. Only the interior of the rail is white.
30. Rail is on the underside.



Solid Snake

1. For polygon character:
• Character height
• Units: cm



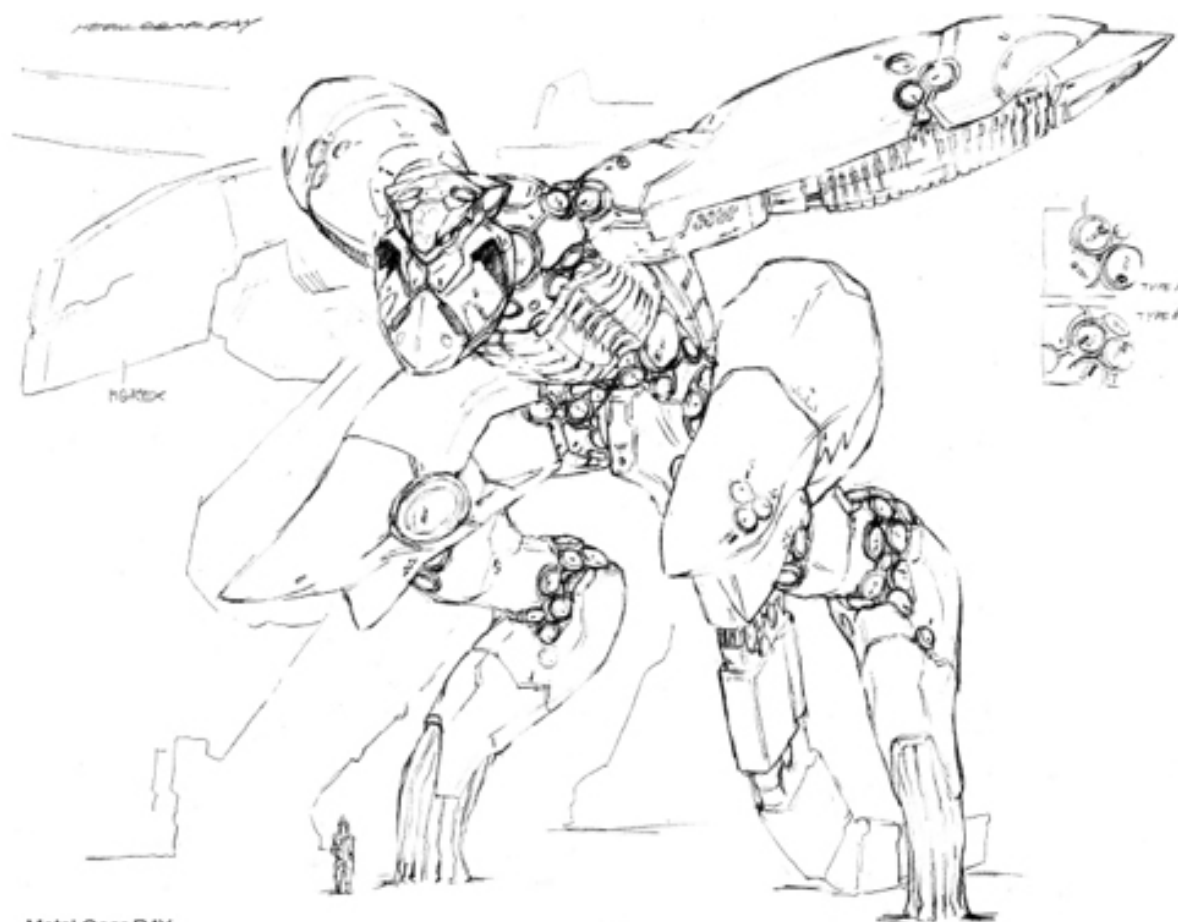
- A**
1. Belt
 2. Grenade armament
 3. Harness
 4. Hook
 5. Pin
 6. Suppressor
 7. Cool bandana
 8. Arm has metal plate
 9. Eyebrows are hidden by the bandana
 10. SOCOM 45
 - Suppressor sticks out

- from holster.
11. Body armor is muscular, like that of Batman.
 - Note: This drawing does not contain equipment such as magazine pouches, scissors, or backpack.
 - The area around his belt will actually be completely covered with items.
 12. Magazine pouches

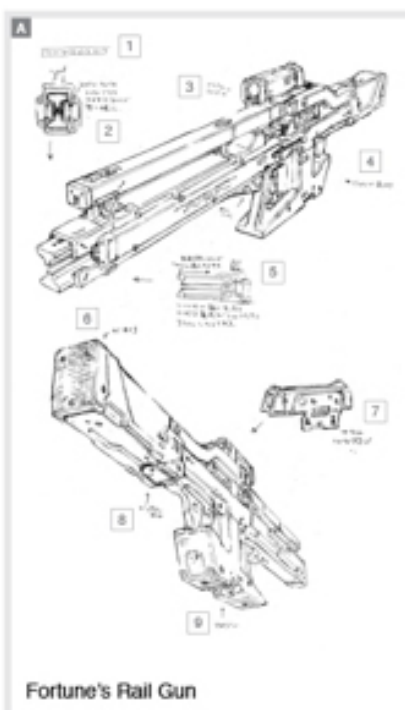
13. His knees and elbows are both covered by angular protectors.
14. Boots
15. No laces, it's a strap.
16. Right foot
- As if elements of combat boots have been added to athletic shoes.
17. Leather
18. Rubber
19. Rubber

- B**
1. Snake's underwater equipment
 2. Sub vest
 3. Snake's body armor also acts as a dry suit.
 4. Fins
 5. He approaches the target area in a small sub, which he then discards.
 6. Put the hatch a little higher
 - It pops up and then slides back.

- C**
1. Snake at briefing
 2. Messy hair, like Jonathan
 - Scruffy beard
- D**
1. Fastener on back can't be opened or closed, can only be removed from the front.



Metal Gear RAY



Fortune's Rail Gun

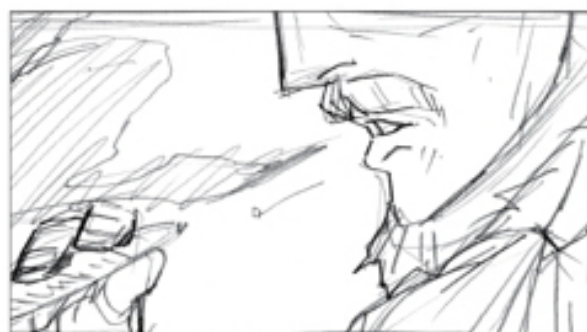


- A**
1. Linear rifle
 2. Muzzle
 3. There should be hardly any gap between each rail.
 4. Glass is orange
 5. Has a bolt knob
 6. When firing, the rail goes

- about this much forward. Using special effects, it will shine whitish-blue, discharge electricity, and recoil.
7. Flattened corners
8. Mount is like this

9. Battery box
10. Magazine
- B** 1. Metal Gear RAY rear

A



Cut 1 500x300 21.4x11.7
+ 100x100 11.7x5.8



1. Prototype storyboards
Cut 1—any idea how to bring this into the picture?
Like bringing it in from another 2D element?
2. Rain
3. Surface level

4. Dock
5. Cut 1-8
6. Use a different layer for foreground.

