

WRITTEN & ILLUSTRATED BY

TED NAIFEH

When Emerane infiltrated the Tower of Uhlume with the Bard and his crew, she discovered it was filled not with treasure, but with undead skeletal soldiers—a whole army's worth. That army has been unleashed on the city of Umber and Emerane has joined the fight to save the city she once looked down upon, along with the Furie, the Bard, the Magus, the Acolyte, and the Asp. Fighting the undead soldiers will do little good, as more will replace them.

In order to win the battle, Emerane must locate the necromancer controlling the soldiers or all is lost.

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